



Chamber of Secrets by Bogie

This is the well hidden room where the inquisitions are conducted in private. It is deep underground and can only be reached by a teleport gate. After speaking the activation phrase and touching the correct spots on the arch the gate activates and will transport anyone between the gate room and the torture chamber. Few go there willingly, even less return.

Immediately to the right of the arrival gate is an upright cage just large enough to hold 1 person. To the left is a dried blood encrusted questioning table and the instruments of inquisition. In the lower right corner of the chamber is a caldron of thick red liquid. The blood is used in some of the rituals. Near the southern wall is a hitching post and manacles. In the floor by the southwest wall is a pit. Sometimes it is necessary to hold more than one prisoner at a time, and this is where they wait the horrors that are about to befall them.

The heroes are trying to rescue someone who is being held here. After battling through guards and monsters they find the gate that will take them to this chamber. Since they can only enter the gate in single file, the first ones thru will be attacked and on their own.

This map was created entirely using Dundjinni software other than just a little cropping in Photoshop. More information and thousands of maps can be found on the Forums at Dundjinni.com. Many of my maps can be found in my gallery at <http://bogie-dj.deviantart.com/gallery/>